

Παράρτημα: Πηγαίος κώδικας αλγορίθμων

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=====
THE EVOLUTIONARY ANNEALING-SIMPLEX METHOD
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procedure AnnealSimplex(n, m: Integer; var xl, xu, xmin, xmax, xopt:
TArrayOfDouble; var_rigid: TBoolArray; F: TMathFuncMult; var fopt: Double; var
eval: Integer; ftol: Double; maxeval: Integer; ratio, pmut, beta: Double;
maxclimbs: Integer; iniflg, restart: Boolean; var StopOptim: Boolean);

{*****
Multidimensional minimization of the function F(x), where x[1..n] is a vector in
n dimensions, by simulated annealing combined with the downhill simplex method
of Nelder and Mead. Input arguments are:

n      = problem dimension
m      = population count (m > n + 1)
xmin[n] = lower parameter bounds
xmax[n] = upper parameter bounds
xopt[n] = vector containing the optimal values of control variables
F      = objective function
fopt   = the minimal value of the objective function
eval   = number of function evaluations
ftol   = the fractional convergence tolerance to be achieved in the
        function value for an early return
maxeval = maximum number of function evaluations
ratio  = fraction of temperature reduction, when a local minimum is found
beta   = annealing schedule parameter
pmut   = probability of accepting an offspring generated via mutation
maxclimbs = maximum number of uphill steps
iniflg = if true then xopt is one of the starting points
restart = if true then the search procedure is repeated
StopOptim = flag for terminating optimization
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var
pop: T2DArrayOfDouble; {population of m points}
fpop: TArrayOfDouble; {population fitness}
simplex: T2DArrayOfDouble; {sub-population of n+1 points - simplex vertices}
fsimplex: TArrayOfDouble; {simplex fitness}
pstart, pref, ptry, pcent: TArrayOfDouble; {temp arrays}
xmean, xstdev: TArrayOfDouble; {arrays of population statistics}
ipos: TIntArray; {index array}
fmin, fmax: Real; {minimum and maximum criteria values}
fmean, fstdev: Real; {statistics}
temperature: Real; {control parameter}
imin, imax, lpos: Integer;
i, ihi, ilo, istart, j, step: Integer;
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rtol, sum, yhi, ylo, ystart, ytry, yref, ylast, fac, maxdist: Real;
BoundReached: Boolean;
BestStep: Integer;
RejectPoint: Boolean;
label 100, 200, 999;

begin
  {Check for consistency of input arguments}
  If (m<n+1) then m:=n+1;

  {Create arrays}
  SetLength(pop, m, n);
  SetLength(fpop, m);
  SetLength(simplex, n+1, n);
  SetLength(fsimplex, n+1);
  SetLength(xmean, n);
  SetLength(xstdev, n);
  SetLength(ptry, n);
  SetLength(pcent, n);
  SetLength(pstart, n);
  SetLength(pref, n);
  SetLength(ipos, n+1);

  eval:=0;
  fopt:=1e100;

100:
  fmin:=1e100;
  fmax:=-fmin;

  {Initialization}
  If iniflg then
  begin
    For j:=0 to n-1 do pop[0,j]:=xopt[j];
    fpop[0]:=F(xopt);
    fmin:=fpop[0]; fmax:=fpop[0];
    i:=1;
  end
  else i:=0;

  Repeat
    For j:=0 to n-1 do ptry[j]:=xmin[j]+random*(xmax[j]-xmin[j]);
    ytry:=F(ptry);
    For j:=0 to n-1 do pop[i,j]:=ptry[j];
    fpop[i]:=ytry;
    If ytry<fmin then fmin:=ytry;
    If ytry>fmax then fmax:=ytry;
    i:=i+1;
  until (i=m);

  temperature:=fmax-fmin;
  eval:=eval+m;

  {*****}
  {*** Main loop ***}
  {*****}

  Repeat

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If StopOptim then goto 999;

{Compute the statistics of the population}
For j:=0 to n-1 do
begin
  sum:=0;
  For i:=0 to m-1 do sum:=sum+pop[i,j];
  xmean[j]:=sum/m;
  sum:=0;
  For i:=0 to m-1 do sum:=sum+(pop[i,j]-xmean[j])*(pop[i,j]-xmean[j]);
  xstdev[j]:=sqrt(sum/m);
end;
sum:=0;
For i:=0 to m-1 do sum:=sum+fpop[i];
fmean:=sum/m;
sum:=0;
For i:=0 to m-1 do sum:=sum+(fpop[i]-fmean)*(fpop[i]-fmean);
fstdev:=sqrt(sum/m);

{Generate a simplex, selecting its vertices randomly from the actual
population}
If (m=n+1) then for i:=0 to m-1 do ipos[i]:=i
else
begin
  ipos[0]:=Round(random*(m-1));
  For i:=1 to n do
  begin
    200: lpos:=Round(random*(m-1));
    For j:=0 to i do if lpos=ipos[j] then goto 200;
    ipos[i]:=lpos;
  end;
end;

{Assign the coordinates and the function value to each vertex}
For i:=0 to n do
begin
  lpos:=ipos[i];
  For j:=0 to n-1 do simplex[i,j]:=pop[lpos,j];
  fsimplex[i]:=fpop[lpos];
end;

{Determine the highest (worst) and the lowest (best) point, as well as the
randomized worst point, according to the criterio  $xw = \max f(x) + \text{rnd} * T$ }
ilo:=0; ihi:=0; istart:=0;
For i:=1 to n do if fsimplex[i]<fsimplex[ilo] then ilo:=i else
  if fsimplex[i]>fsimplex[ihi] then ihi:=i;
yhi:=fsimplex[ihi]; ylo:=fsimplex[ilo];

If temperature>(beta*(yhi-ylo)) then temperature:=beta*(yhi-ylo);

ystart:=ylo;
For i:=0 to n do
begin
  ytry:=fsimplex[i]+random*temperature;
  If (ytry>ystart) and (i<>ilo) then
  begin
    istart:=i;

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    ystart:=ytry;
    end;
end;
ystart:=fsimplex[istart];

{Store the randomized worst vertex}
For i:=0 to n-1 do pstart[i]:=simplex[istart,i];

{Compute the centroid of the simplex}
For i:=0 to n-1 do
begin
    sum:=0;
    For j:=0 to n do sum:=sum+simplex[j,i];
    pcent[i:]=(sum-pstart[i])/n;
end;

{Make a reflection step}
fac:=0.5+random;
NewPoint(n, eval, 1+fac, -fac, F, pref, pcent, pstart, xl, xu, xmin, xmax,
var_rigid, yref, BoundReached);
If StopOptim then goto 999;

{If the reflection point is either not accepted (no move) or fr<fw (downhill
move) the method follows the modified (quasi-stochastic) Nelder-Mead
procedure, making contraction and expansion moves respectively}

If yref<ystart then
begin

    {Accept the reflection point}
    For i:=0 to n-1 do simplex[istart,i]:=pref[i];
    fsimplex[istart]:=yref;
    lpos:=ipos[istart];
    For i:=0 to n-1 do pop[lpos,i]:=pref[i];
    fpop[lpos]:=yref;

    {If the reflected point is better than the lowest, try a line minimization
    employing subsequent random expansion steps, else try an outside contraction
    step between xc and xr}
    If (yref<ylo) and (not BoundReached) then
    {Multiple expansion}
    Repeat
        fac:=fac+0.5+random;
        NewPoint(n, eval, 1+fac, -fac, F, ptry, pcent, pstart, xl, xu, xmin, xmax,
var_rigid, ytry, BoundReached);
        If StopOptim then goto 999;
        If ytry<fsimplex[istart] then
        begin
            fsimplex[istart]:=ytry;
            For j:=0 to n-1 do simplex[istart,j]:=ptry[j];
            lpos:=ipos[istart];
            For j:=0 to n-1 do pop[lpos,j]:=ptry[j];
            fpop[lpos]:=ytry;
        end;
    until (ytry>yref) or BoundReached
    else
    {Outside contraction}
    begin

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    fac:=random*fac;
    NewPoint(n, eval, 1+fac, -fac, F, ptry, pcent, pstart, xl, xu, xmin, xmax,
var_rigid, ytry, BoundReached);
    If StopOptim then goto 999;
    If ytry<fsimplex[istart] then
    begin
        fsimplex[istart]:=ytry;
        For j:=0 to n-1 do simplex[istart,j]:=ptry[j];
        lpos:=ipos[istart];
        For j:=0 to n-1 do pop[lpos,j]:=ptry[j];
        fpop[lpos]:=ytry;
    end;
end; {outside contraction step}

end
else if (yref-random*temperature)>(ystart+random*temperature)
then
begin

    {Don't accept the reflection step and try an inside contraction step}
    fac:=random;
    NewPoint(n, eval, fac, 1-fac, F, ptry, pcent, pstart, xl, xu, xmin, xmax,
var_rigid, ytry, BoundReached);
    If StopOptim then goto 999;
    If ytry<fsimplex[istart] then
    begin
        fsimplex[istart]:=ytry;
        For j:=0 to n-1 do simplex[istart,j]:=ptry[j];
        lpos:=ipos[istart];
        For j:=0 to n-1 do pop[lpos,j]:=ptry[j];
        fpop[lpos]:=ytry;
    end;

    {Reduce the temperature}
    temperature:=ratio*temperature;

    {Multiple contraction step}
    If ytry>ystart then
    begin
        For i:=0 to n-1 do pstart[i]:=simplex[ilo,i]; {store the coordinates of the
best vertex}
        For i:=0 to n do if i<>ilo then
        begin
            For j:=0 to n-1 do ptry[j]:=simplex[i,j]; {store the coordinates of the ith
vertex}
            fac:=0.5;
            NewPoint(n, eval, fac, fac, F, ptry, ptry, pstart, xl, xu, xmin, xmax,
var_rigid, ytry, BoundReached);
            If StopOptim then goto 999;
            lpos:=ipos[i];
            For j:=0 to n-1 do pop[lpos,j]:=ptry[j];
            fpop[lpos]:=ytry;
        end;
    end;
end
else
begin

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{Accept the reflection point}
For j:=0 to n-1 do simplex[istart,j]:=pref[j];
fsimplex[istart]:=yref;
lpos:=ipos[istart];
For j:=0 to n-1 do pop[lpos,j]:=pref[j];
fpop[lpos]:=yref;

{Store the reflection point to the temporary vector pstart to use it for the
computation of the direction xr-xc}
For i:=0 to n-1 do pstart[i]:=pref[i];

{Try some random uphill steps along the reflection direction and store the best
of them; if you observe a hill climbing, replace the reflection point.
Whenever you reach the bounds, exit from the search procedure}
yref:=1e20;
BoundReached:=False;
step:=0; fac:=1;
ylast:=yref;
Repeat
  step:=step+1;
  fac:=fac+0.5+random;
  NewPoint(n, eval, 1+fac, -fac, F, ptry, pcent, pstart, xl, xu, xmin, xmax,
var_rigid, ytry, BoundReached);
  If StopOptim then goto 999;
  If ytry<ylast then
  begin
    BestStep:=step;
    yref:=ytry;
    For j:=0 to n-1 do pref[j]:=ptry[j];
  end
  else ylast:=ytry;
until (step=maxclimbs) or BoundReached;

{If any hill climbing occurs, try a mutation step by generating a random
point out of the range (xmean-xstdev, xmean+xstdev)}
If (BestStep>1) or (yref<fsimplex[istart]) then
begin
  For j:=0 to n-1 do simplex[istart,j]:=pref[j];
  fsimplex[istart]:=yref;
  For j:=0 to n-1 do pop[lpos,j]:=pref[j];
  fpop[lpos]:=yref;
end
else
begin
  {Mutation}
  For i:=0 to n-1 do
  begin
    If random>0.5 then
    begin
      maxdist:=xmax[i]-xmean[i]-xstdev[i];
      If maxdist<0 then maxdist:=0;
      ptry[i]:=xmean[i]+xstdev[i]+random*maxdist;
    end
    else
    begin
      maxdist:=xmean[i]-xstdev[i]-xmin[i];
      If maxdist<0 then maxdist:=0;
      ptry[i]:=xmean[i]-xstdev[i]-random*maxdist;
    end
  end
end

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    end;
    if ptry[i]>xmax[i] then ptry[i] := xmax[i];
    if ptry[i]<xmin[i] then ptry[i] := xmin[i];
    end;
    ytry:=F(ptry);
    eval:=eval+1;
    If (ytry<fsimplex[istart]) or (random<pmut) then
    begin
        fsimplex[istart]:=ytry;
        For j:=0 to n-1 do simplex[istart,j]:=ptry[j];
        For j:=0 to n-1 do pop[lpos,j]:=ptry[j];
        fpop[lpos]:=ytry;
    end;
    end;
end;

{Determine the best and worst point into the population}
imin:=0; imax:=0;
For i:=1 to m-1 do
begin
    If fpop[i]<fpop[imin] then imin:=i else
    If fpop[i]>fpop[imax] then imax:=i;
end;

fmin:=fpop[imin];
fmax:=fpop[imax];

{Check convergence criteria}
If restart then
begin
    try rtol:=2*ABS(fmax-fmin)/(ABS(fmax)+ABS(fmin))
    except rtol:=2*ABS(fmax-fmin)
    end;
    If rtol<ftol then Break;
end;

until (eval>=maxeval);

999:
{Save the optimal solution}
For i:=0 to n-1 do xopt[i]:=pop[imin,i];
fopt:=F(xopt);

{Destroy all arrays}
pop:=nil; fpop:=nil; simplex:=nil; fsimplex:=nil; pstart:=nil; pref:=nil;
ptry:=nil; pcent:=nil; xmean:=nil; xstdev:=nil; ipos:=nil;

end; {procedure AnnealSimplex}

procedure NewPoint(num_var: Integer; var eval: Integer; a1, a2: Real; F:
TMathFuncMult; var x, x1, x2, xl, xu, xmin, xmax: TArrayOfDouble; var_rigid:
TBoolArray; var fx: Real; var boundary: Boolean);
{Generates a feasible point according to the formula  $x[i] = a1*x1[i] + a2*x2[i]$ }

var
    i: Integer;

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begin
  boundary:=False;
  For i:=0 to num_var-1 do
  begin
    x[i]:=a1*x1[i]+a2*x2[i];
    If var_rigid[i] then
    begin
      If x[i]<xmin[i] then
      begin
        x[i]:=xmin[i]; boundary:=True;
      end
      else if x[i]>xmax[i] then
      begin
        x[i]:=xmax[i]; boundary:=True;
      end;
    end
    else
    begin
      If x[i]<xl[i] then
      begin
        x[i]:=xl[i]; boundary:=True;
      end
      else if x[i]>xu[i] then
      begin
        x[i]:=xu[i]; boundary:=True;
      end;
    end;
  end;
  fx:=F(x);
  eval:=eval+1;
end; {procedure NewPoint}

{*****
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=====
THE MULTIOBJECTIVE EVOLUTIONARY ANNEALING-SIMPLEX METHOD
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*****}
procedure MEAS(num_var, num_obj: Integer; var x_lower, x_upper, low_bound,
up_bound, weights, f_limit: TArrayOfDouble;
  F: TVectorMathFuncMult; var xopt, fopt: T2DArrayOfDouble; var minmax,
var_rigid: TBoolArray;
  pop_size: Integer; var eval, domin_count: Integer; ftol: Double; maxeval:
Integer; ratio, p_mutation, beta: Double);

{*****
Input arguments:
num_var      = number of control variables
num_obj      = number of objectives
pop_size     = population size
x_lower[num_var] = lower parameter bounds
x_upper[num_var] = upper parameter bounds
weights[num_obj] = weights assigned to fitness
f_limit[num_obj] = boundary of feasible objective space
var_rigid[num_var] = true, if upper limits refer to physical constraints

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F[num_obj]      = vector objective function
minmax[num_obj] = min or max flag
xopt[pop_size, num_var] = array of Pareto set
fopt[pop_size, num_obj] = array of Pareto front
eval           = number of function evaluations
domin_count    = number of non-dominated points
ftol           = the fractional convergence tolerance to be achieved in the
function value for an early return
maxeval        = maximum number of function evaluations
ratio          = fraction of temperature reduction, when a local minimum is found
beta           = annealing schedule parameter
p_mutation     = probability of accepting an offspring generated via mutation
maxclimbs      = maximum number of allowed uphill steps
*****}

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var
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pop: my_population; {population of pop_size points}
dominated_id: TIntArray; {array containing the id's of dominated individuals}
feasible_count: Integer;
callF: Boolean;
simplex : my_population; {sub-population of num_var+1 points}
xw      : TArrayOfDouble; {"worst" vertex, according to the probabilistic criterio}
xcent   : TArrayOfDouble; {simplex centroid}
smin, smax, sw: Integer;
fw      : Double;      {dum_fitness of the worst vertex}
pref, pexp, pcontr, pmut: Double;
fref, fexp, fcontr, fmut: Double;
pmin, pmax, pw: Double;
tempind: my_individual;
pstart, ptry: TArrayOfDouble; {temp arrays}
xmean, xstdev: TArrayOfDouble; {arrays of population statistics}
ipos: TIntArray; {index array}
min_fitness, max_fitness: Double;
fmin, fmax: TArrayOfDouble; {minimum and maximum dummy function values}
temperature: Double; {control parameter}
i, j, k: Integer;
imin, imax, lpos: Integer;
step: Integer;
rtol, sum, ystart, ytry, yref, ylast, fac: Double;
BoundReached: Boolean;
ZeroReplaced: Boolean;
division : Integer;
label 100, 200;

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begin
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division:=10;

{Create arrays}
SetLength(pop, pop_size);
SetLength(dominated_id, pop_size);

SetLength(ipos, num_var+1);
SetLength(simplex, num_var+1);
SetLength(xcent, num_var);
SetLength(xw, num_var);

SetLength(ptry, num_var);

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SetLength(pstart, num_var);

SetLength(fmin, num_obj);
SetLength(fmax, num_obj);
SetLength(xmean, num_var);
SetLength(xstdev, num_var);

SetLength(tempind.x, num_var);
SetLength(tempind.obj, num_obj);

{Generate initial population}
For i:=0 to pop_size-1 do with pop[i] do
begin
  SetLength(x, num_var);
  SetLength(obj, num_obj);
  If i=0 then
  begin
    For j:=0 to num_var-1 do x[j]:=x_lower[j]+random*(x_upper[j]-x_lower[j]);
    callF:=F(x, obj);
  end
  else
  begin
    For j:=0 to num_var-1 do x[j]:=x_lower[j]+random*(x_upper[j]-x_lower[j]);
    callF:=F(x, obj);
  end;
  rank:=0; density:=0; fitness:=0; inferior_count:=0; superior_count:=0;
min_xdist:=0; min_fdist:=0;
  end;
  eval:=pop_size; ZeroReplaced:=False;

  CalcStatistics(pop_size, num_obj, num_var, fmin, fmax, imin, imax, min_fitness,
max_fitness, xmean, xstdev, pop);
  UpdateGrid(pop_size, num_obj, division, pop, fmin, fmax);
  CalcFitness(pop_size, num_obj, minmax, f_limit, dominated_id, domin_count,
feasible_count, pop);
  CalcStatistics(pop_size, num_obj, num_var, fmin, fmax, imin, imax, min_fitness,
max_fitness, xmean, xstdev, pop);
  temperature:=max_fitness-min_fitness;

Repeat

  {Generate a simplex, selecting its vertices randomly from the actual population}
  If (pop_size=num_var+1) then for i:=0 to pop_size-1 do ipos[i]:=i
  else
  begin
    {Pick up at least one vertex from the dominated set}
    If domin_count>0 then
    begin
      j:=RandomRange(0, domin_count-1);
      ipos[0]:=dominated_id[j];
    end else ipos[0]:=Round(random*(pop_size-1));

    For i:=1 to num_var do
    begin
      200: lpos:=RandomRange(0, pop_size-1);
      For j:=0 to i do if lpos=ipos[j] then goto 200;
      ipos[i]:=lpos;
    end;
  end;

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end;

{Copy the parents from the population to the simplex-based mating pool
and compute dum_fitness = f(s) = p(s) + u*T}
For i:=0 to num_var do
begin
  lpos:=ipos[i];
  simplex[i]:=pop[lpos];
  simplex[i].dum_fitness:=simplex[i].fitness+random*temperature;
end;

{Determine the real highest (worst) and the lowest (best) parent within simplex}
smin:=0; smax:=0;
For i:=1 to num_var do if simplex[i].fitness<simplex[smin].fitness then smin:=i
else if simplex[i].fitness>simplex[smax].fitness then smax:=i;
pmin:=simplex[smin].fitness; pmax:=simplex[smax].fitness;

{Determine the parent to die, according to the probabilistic criterion}
fw:=0; sw:=0;
For i:=0 to num_var do
  If (simplex[i].dum_fitness>fw) and (i<>smin) then
  begin
    sw:=i; fw:=simplex[i].dum_fitness;
  end;
pw:=simplex[sw].fitness;

{Store the randomized worst vertex}
For i:=0 to num_var-1 do pstart[i]:=simplex[sw].x[i];

{Compute the centroid of the simplex}
For i:=0 to num_var-1 do
begin
  sum:=0;
  For j:=0 to num_var do sum:=sum+simplex[j].x[i];
  xcent[i:=(sum-pstart[i])/num_var;
end;

{Make a reflection step}
fac:=0.5+random;
NewInd(num_var, num_obj, eval, 1+fac, -fac, F, xcent, pstart, x_lower, x_upper,
low_bound, up_bound, var_rigid, BoundReached, tempind);
IndToGrid(pop_size, num_obj, division, tempind, pop, fmin, fmax);
CalcIndFitness(pop_size, num_obj, minmax, f_limit, tempind, pop);
tempind.dum_fitness:=tempind.fitness+random*temperature;
pref:=tempind.fitness;
fref:=tempind.dum_fitness;

{*** Case 1: The reflection point is both non-dominated and feasible, and
replaces the worst vertex ***}
If (tempind.feasible) and (tempind.non_domin) and (pref<pmax) then
begin
  temperature:=ratio*temperature;
  lpos:=ipos[smax];
  CopyNewInd(num_var, num_obj, pop[lpos], tempind);
  If lpos=0 then ZeroReplaced:=True;
end
else

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    {** Case 2: The reflection point, albeit dominated, is better than the worst
    vertex;
    hence the simplex is expanding towards the direction of reflection **}
    If pref<pw then
    begin
    {Accept the reflection point and reduce the temperature if the new point is both
    non-dominated and feasible}
    If (tempind.feasible) and (tempind.non_domin) then
    temperature:=ratio*temperature;
    lpos:=ipos[sw];
    CopyNewInd(num_var, num_obj, pop[lpos], tempind);
    If lpos=0 then ZeroReplaced:=True;

    {Continue towards a line minimisation direction, by employing subsequent random
    expansion steps, until a non-dominated individual is located; otherwise, employ
    outside contraction between xc and xr}
    If (pref<pmin) and (not BoundReached) then
    Repeat
    fac:=fac+0.5+random;
    NewInd(num_var, num_obj, eval, 1+fac, -fac, F, xcent, pstart, x_lower, x_upper,
    low_bound, up_bound, var_rigid, BoundReached, tempind);
    IndToGrid(pop_size, num_obj, division, tempind, pop, fmin, fmax);
    CalcIndFitness(pop_size, num_obj, minmax, f_limit, tempind, pop);
    pexp:=tempind.fitness;

    If pexp<pref then
    begin
    temperature:=ratio*temperature;
    pref:=pexp;
    CopyNewInd(num_var, num_obj, pop[lpos], tempind);
    end
    else Break;
    until ((tempind.feasible) and (tempind.non_domin)) or BoundReached
    else
    {Outside contraction}
    begin
    fac:=random*fac;
    NewInd(num_var, num_obj, eval, 1+fac, -fac, F, xcent, pstart, x_lower, x_upper,
    low_bound, up_bound, var_rigid, BoundReached, tempind);
    IndToGrid(pop_size, num_obj, division, tempind, pop, fmin, fmax);
    CalcIndFitness(pop_size, num_obj, minmax, f_limit, tempind, pop);
    pcontr:=tempind.fitness;

    If pcontr<pref then
    begin
    temperature:=ratio*temperature;
    CopyNewInd(num_var, num_obj, pop[lpos], tempind);
    If lpos=0 then ZeroReplaced:=True;
    end;
    end; {outside contraction step}

    end
    {** Case 3: Reflection is not successful, the simplex volume decreases **}
    else if random>p_mutation then
    begin
    {Don't accept the reflection and try an inside contraction}
    fac:=random;

```

```

NewInd(num_var, num_obj, eval, fac, 1-fac, F, xcent, pstart, x_lower, x_upper,
low_bound, up_bound, var_rigid, BoundReached, tempind);
IndToGrid(pop_size, num_obj, division, tempind, pop, fmin, fmax);
CalcIndFitness(pop_size, num_obj, minmax, f_limit, tempind, pop);
pcontr:=tempind.fitness;

If pcontr<pw then {accept contraction}
begin
  temperature:=ratio*temperature;
  lpos:=ipos[sw];
  CopyNewInd(num_var, num_obj, pop[lpos], tempind);
  If lpos=0 then ZeroReplaced:=True;
end
else {generate a random point accross the best-forward direction}
begin
  fac:=0.5+0.5*random;
  For j:=0 to num_var-1 do pstart[j]:=simplex[smin].x[j];
  NewInd(num_var, num_obj, eval, 1+fac, -fac, F, pstart, xcent, x_lower, x_upper,
low_bound, up_bound, var_rigid, BoundReached, tempind);
  lpos:=ipos[sw];
  CopyNewInd(num_var, num_obj, pop[lpos], tempind);
  pcontr:=tempind.fitness;
  If pcontr<pw then temperature:=ratio*temperature;
  If lpos=0 then ZeroReplaced:=True;
end;
end
else
{*** Case 4: Reflection is not successful and a random individual is generated
via mutation. The algorithm selects the "long" or "short" perturbation operator,
with 50% probability ***}
begin
  lpos:=ipos[sw];

  If random<0.5 then
  begin {generate a random point out of the usual range of the population [m-s,
m+s]}
    For j:=0 to num_var-1 do
      if random<0.5 then ptry[j]:=xmean[j]+xstdev[j]*(1+nrnd(0,1))
        else ptry[j]:=xmean[j]-xstdev[j]*(1+nrnd(0,1));
    end
  else
  begin {generate a random point in the vicinity of the worst vertex}
    For j:=0 to num_var-1 do
      begin
        if random<0.5 then fac:=(x_upper[j]-pstart[j])/3 else fac:=-((pstart[j]-
x_lower[j])/3);
        ptry[j]:=pstart[j]+fac*nrnd(0,1);
      end;
    end;
  end;

  NewInd(num_var, num_obj, eval, 1, 0, F, ptry, ptry, x_lower, x_upper, low_bound,
up_bound, var_rigid, BoundReached, tempind);
  IndToGrid(pop_size, num_obj, division, tempind, pop, fmin, fmax);
  CalcIndFitness(pop_size, num_obj, minmax, f_limit, tempind, pop);
  pmut:=tempind.fitness;
  CopyNewInd(num_var, num_obj, pop[lpos], tempind);
  If pmut<pw then temperature:=ratio*temperature;
  If lpos=0 then ZeroReplaced:=True;

```

```

end;

{Update properties}
CalcStatistics(pop_size, num_obj, num_var, fmin, fmax, imin, imax, min_fitness,
max_fitness, xmean, xstdev, pop);
UpdateGrid(pop_size, num_obj, division, pop, fmin, fmax);
CalcFitness(pop_size, num_obj, minmax, f_limit, dominated_id, domin_count,
feasible_count, pop);

If temperature>(beta*(max_fitness-min_fitness)) then
    temperature:=beta*(max_fitness-min_fitness);
If temperature<0.1 then temperature:=1; {to avoid early convergence}

ifeasible_count:=feasible_count;

until (eval>maxeval) and (domin_count=0) and (ZeroReplaced) and
(feasible_count=pop_size);

For i:=0 to pop_size-1 do
begin
    For j:=0 to num_var-1 do xopt[i,j]:=pop[i].x[j]; {Pareto set}
    For j:=0 to num_obj-1 do fopt[i,j]:=pop[i].obj[j]; {Pareto front}
end;

pop:=nil; dominated_id:=nil; simplex:=nil;
ptry:=nil; xcent:=nil; xw:=nil; pstart:=nil; ipos:=nil; fmin:=nil; fmax:=nil;

end; {procedure MEAS}

```

```

procedure CalcStatistics(pop_size, num_obj, num_var: Integer; var fmin, fmax:
TArrayOfDouble; var imin, imax: Integer; var fitmin, fitmax: Double; var xmean,
xstdev: TArrayOfDouble; var pop: my_population);
var
    i, j: Integer;
    fit, sum: Double;

begin
    fitmax:=pop[0].fitness; fitmin:=fitmax;
    For i:=1 to pop_size-1 do
    begin
        fit:=pop[i].fitness;
        If fitmax<fit then fitmax:=fit;
        If fitmin>fit then fitmin:=fit;
    end;

    For j:=0 to num_obj-1 do
    begin
        fmin[j]:=pop[0].obj[j]; fmax[j]:=fmin[j];
        For i:=1 to pop_size-1 do
        begin
            fit:=pop[i].obj[j];
            If fmax[j]<fit then fmax[j]:=fit;
            If fmin[j]>fit then fmin[j]:=fit;
        end;
    end;
end;

```

```

For j:=0 to num_var-1 do
begin
  sum:=0;
  For i:=0 to pop_size-1 do sum:=sum+pop[i].x[j];
  xmean[j]:=sum/pop_size;
  sum:=0;
  For i:=0 to pop_size-1 do sum:=sum+(pop[i].x[j]-xmean[j])*(pop[i].x[j]-xmean[j]);
  xstdev[j]:=SQRT(sum/(pop_size-1));
end;

end; {procedure CalcStatistics}

```

```

procedure CalcDominMatrix(pop_size, num_obj: Integer; var minmax: TBoolArray; var
domin_matrix: T2DArrayOfDouble; var dominated_id: TIntArray; var domin_count:
Integer; var pop: my_population);

```

```

var

```

```

  i, j, k: Integer;
  fi, fj: Double;
  sign: Integer;
  inf, sup: Integer;

```

```

begin

```

```

  For i:=0 to pop_size-1 do
    For j:=i+1 to pop_size-1 do
      begin
        domin_matrix[i,j]:=0; domin_matrix[j,i]:=num_obj;
        For k:=0 to num_obj-1 do
          begin
            If minmax[k] then sign:=1 else sign:=-1;
            fi:=sign*pop[i].obj[k]; fj:=sign*pop[j].obj[k];
            If fi<fj then
              begin
                domin_matrix[i,j]:=domin_matrix[i,j]+1;
                domin_matrix[j,i]:=domin_matrix[j,i]-1;
              end
            else if fi=fj then
              begin
                domin_matrix[i,j]:=domin_matrix[i,j];
              end;
            end;
          end;
        end;
      end;

```

```

  For i:=0 to pop_size-1 do
    begin
      inf:=0; sup:=0;
      For j:=0 to pop_size-1 do
        begin
          If i=j then Continue;
          If domin_matrix[i,j]=num_obj then inf:=inf+1 else
            if domin_matrix[i,j]=0 then sup:=sup+1;
          end;
        pop[i].inferior_count:=inf; pop[i].superior_count:=sup;
        end;
      end;

```

```

  domin_count:=0;

```

```

  For i:=0 to pop_size-1 do
    If pop[i].superior_count>0 then

```

```

begin
  dominated_id[domin_count]:=i;
  domin_count:=domin_count+1;
end;

end; {procedure CalcDominMatrix}

procedure UpdateGrid(pop_size, num_obj, division: Integer; var pop: my_population;
var fmin, fmax: TArrayOfDouble);
var
  i, j, k: Integer;
  f0: Double;

begin

  For i:=0 to pop_size-1 do pop[i].box:=1;

  For i:=0 to pop_size-1 do
begin
  k:=1;
  For j:=0 to num_obj-1 do
begin
  If fmax[j]-fmin[j]>0 then f0:=(pop[i].obj[j]-fmin[j])/(fmax[j]-fmin[j])
    else f0:=0;
  f0:=f0*division;
  f0:=int(f0)+1;
  k:=j*division+min(round(f0), division);
  pop[i].box:=pop[i].box*k;
end;
end;

  For i:=0 to pop_size-1 do
begin
  k:=0;
  For j:=0 to pop_size-1 do if pop[i].box=pop[j].box then k:=k+1;
  pop[i].density:=(k-1)/pop_size;
end;

end; {procedure UpdateGrid}

procedure IndToGrid(pop_size, num_obj, division: Integer; var ind: my_individual;
var pop: my_population; var fmin, fmax: TArrayOfDouble);
var
  j, k: Integer;
  f0: Double;

begin

  k:=1; ind.box:=1;
  For j:=0 to num_obj-1 do
begin
  If fmax[j]-fmin[j]>0 then f0:=(ind.obj[j]-fmin[j])/(fmax[j]-fmin[j])
    else f0:=0;
  f0:=f0*division;
  f0:=int(f0)+1;
  k:=j*division+min(round(f0), division);

```

```

    ind.box:=ind.box*k;
end;

k:=0;
For j:=0 to pop_size-1 do if ind.box=pop[j].box then k:=k+1;
ind.density:=k/pop_size;

end; {procedure IndToGrid}

procedure CalcFitness(pop_size, num_obj: Integer; var minmax: TBoolArray; var
f_limit: TArrayOfDouble; var dominated_id: TIntArray; var domin_count,
feasible_count: Integer; var pop: my_population);
var
i, j: Integer;
count: Integer;
sum, sum1, sign, f, f0: Double;
domin_matrix: T2DArrayOfDouble;

begin

    SetLength(domin_matrix, pop_size, pop_size);

    CalcDominMatrix(pop_size, num_obj, minmax, domin_matrix, dominated_id,
domin_count, pop);

    For i:=0 to pop_size-1 do
begin
    sum:=0; sum1:=0; count:=0;
    For j:=0 to pop_size-1 do
begin
    If i=j then Continue;
    If domin_matrix[i,j]=0 then sum:=sum+pop[j].inferior_count else
    if domin_matrix[i,j]<num_obj then
begin
    sum1:=sum1+domin_matrix[j,i]/num_obj;
    count:=count+1;
end;
end;
    If count>0 then sum:=sum+sum1/count;
    pop[i].rank:=sum;
    pop[i].fitness:=pop[i].rank+pop[i].density;
    pop[i].non_domin:=(sum<1);
end;

    maxfitness:=0;
    For i:=0 to pop_size-1 do if pop[i].fitness>maxfitness then
maxfitness:=pop[i].fitness;

    feasible_count:=pop_size;
    For i:=0 to pop_size-1 do
begin
    sum:=0; count:=0;
    For j:=0 to num_obj-1 do
begin
    If minmax[j] then sign:=1 else sign:=-1;
    f:=sign*pop[i].obj[j]; f0:=sign*f_limit[j];
    If f>f0 then

```

```

begin
  count:=count+1;
  sum:=sum+SQR(f-f0);
end;
end;
If count>0 then
begin
  pop[i].fitness:=maxfitness+pop[i].fitness+sum;
  feasible_count:=feasible_count-1;
  pop[i].feasible:=False;
end;
end;

domin_matrix:=nil;

end; {procedure CalcFitness}

procedure CalcIndFitness(pop_size, num_obj: Integer; var minmax: TBoolArray; var
f_limit: TArrayOfDouble; var ind: my_individual; var pop: my_population);
var
  j, k: Integer;
  find, fj: Double;
  sign: Integer;
  inf, sup, count: Integer;
  domin_array: TArrayOfDouble;
  sum, sum1, sign1, f, f0: Double;

begin

  SetLength(domin_array, pop_size);

  For j:=0 to pop_size-1 do
  begin
    domin_array[j]:=0;
    For k:=0 to num_obj-1 do
    begin
      If minmax[k] then sign:=1 else sign:=-1;
      find:=sign*ind.obj[k]; fj:=sign*pop[j].obj[k];
      If find-fj<0 then domin_array[j]:=domin_array[j]+1 else
      end;
    end;
  end;

  inf:=0; sup:=0;
  For j:=0 to pop_size-1 do
  begin
    If domin_array[j]=num_obj then inf:=inf+1 else
    if domin_array[j]=0 then sup:=sup+1;
  end;
  ind.inferior_count:=inf; ind.superior_count:=sup;

  sum:=0; sum1:=0; count:=0;
  For j:=0 to pop_size-1 do
  begin
    If domin_array[j]=0 then sum:=sum+pop[j].inferior_count+1 else
    if domin_array[j]<num_obj then
    begin
      sum1:=sum1+1-domin_array[j]/num_obj;

```

```

    count:=count+1;
  end;
end;
If count>0 then sum:=sum+sum1/count;
ind.rank:=sum;
ind.fitness:=ind.rank+ind.density;
ind.non_domin:=(sum<1);

sum:=0; count:=0; ind.feasible:=True;
For j:=0 to num_obj-1 do
begin
  If minmax[j] then sign1:=1 else sign1:=-1;
  f:=sign1*ind.obj[j]; f0:=sign1*f_limit[j];
  If f>f0 then
  begin
    count:=count+1;
    sum:=sum+SQR(f-f0);
  end;
end;
If count>0 then
begin
  ind.fitness:=ind.fitness+maxfitness+sum;
  ind.feasible:=False;
end;

domin_array:=nil;

end; {procedure CalcIndFitness}

procedure NewInd(num_var, num_obj: Integer; var eval: Integer; a1, a2: Double; F:
TVectorMathFuncMult; var x1, x2, xmin, xmax, low_bound, up_bound: TArrayOfDouble;
var var_rigid: TBoolArray; var boundary: Boolean; var ind: my_individual);
{Generates a feasible point according to the formula  $x[i] = a1*x1[i] + a2*x2[i]$ }
var
  i: Integer;
  callF: Boolean;

begin
  boundary:=False;

  With ind do
  begin
    For i:=0 to num_var-1 do
    begin
      x[i]:=a1*x1[i]+a2*x2[i];
      If var_rigid[i] then {feasible space = user specified bounds}
      begin
        If x[i]<xmin[i] then
        begin
          x[i]:=xmin[i]; boundary:=True;
        end
        else if x[i]>xmax[i] then
        begin
          x[i]:=xmax[i]; boundary:=True;
        end;
      end
      else
      begin {feasible space = physical bounds}

```

```

    If x[i]<low_bound[i] then
    begin
        x[i]:=low_bound[i]; boundary:=True;
    end
    else if x[i]>up_bound[i] then
    begin
        x[i]:=up_bound[i]; boundary:=True;
    end;
    end;
    end;
    callF:=F(x, obj);
    rank:=0; density:=0; fitness:=0; inferior_count:=0; superior_count:=0;
min_xdist:=0; min_fdist:=0;
    end;
    eval:=eval+1;

end; {procedure NewInd}

procedure CopyNewInd(num_var, num_obj: Integer; var oldind, newind: my_individual);
var
    i: Integer;
begin
    With oldind do
    begin
        For i:=0 to num_var-1 do x[i]:=newind.x[i];
        For i:=0 to num_obj-1 do obj[i]:=newind.obj[i];
        rank:=newind.rank;
        density:=newind.density;
        fitness:=newind.fitness;
        inferior_count:=newind.inferior_count;
        superior_count:=newind.superior_count;
    end;
end; {procedure CopyNewInd}

function nrnd(mi, sigma: Double): Double;
var
    z, f, nrnd1: Double;
begin
    z := sqrt(-2*ln(random));
    f := 2 * pi * random;
    nrnd1 := z * cos(f);
    nrnd := sigma * nrnd1 + mi;

end; {function nrnd}

```